# **Jason Feng**

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Oracle certified Java developer and competitive programmer, pursuing a M.S. in Computer Science at UCLA 2025 ICPC North American Championship contestant, first place at Division 2 PacNW ICPC 2023, and judge at 2025 Regionals Experience in full stack development and task automation, along with problem solving and algorithm design

## **EXPERIENCE**

## **Android Development Intern**

Android, GCP, tus, Kotlin, Node.js, Express

AgScout.ai - Agricultural Scout

Davis, CA | June 2025 - Present

- Developing an automatic file uploader for resumable overnight transfers from Android phone to Google Cloud Bucket
- Ensuring data is verified with chunk- and file-level checksums, and that not data is lost through many layers of failsafing
- Eliminates manual upload work and supervision; automatically activates while charging and with high-speed internet

# **Intern and Research Assistant**

Ot Creator, Doxygen, Lambda, API Gateway

Laboratory for Embedded and Programmable Systems

Davis, CA | July 2024 – February 2025

- Refined a prototype Qt signal processing GUI to read in frequency-domain using Fast Fourier Transforms
- Documented a Ot Creator codebase for a medical transabdominal fetal oximetry system using Doxygen
- Built and demonstrated a Qt iPhone application to wirelessly update a desktop Qt application using websockets

#### **Problem Setter / Former Vice President**

Codeforces/Polygon, C++, algorithm design

Davis Competitive Programming Club

Davis, CA | June 2024 - June 2025

- Co-led student teams to host annual Aggie Competitive Programming Contests with 110+ participants each
- Maintained a catalog of 100+ self-written challenges, contributing seven out of 22 problems across two contests
- Lectured on advanced topics like max-flow and binary exponentiation, and led the club's Advent of Code participation

#### **PROJECTS**

## **CANIS**

Spring, Gradle, OCI, Google Apps Script, STOMP

Contest Administration, Notifications, and Information System

Personal project | July 2024 - Present

- Fullstack Java Spring application for automation of UC Davis's and Sierra College's competitive programming contests
- Integration with Codeforces and HackerRank platforms into standardized submission data for push notifications
- Cloud-hosted public REST API, web interface for contest creation and management, and self-schedulable notifications

#### CvcleGuard

Flutter, Spring, Cloud Run, DynamoDB

Gamified embedded smart helmet and smartphone interface

- UC Davis Capstone Project | January 2025 June 2025 Collaborated with seven peers to develop a cross-platform Flutter smartphone application with a self-made smart helmet
- Wrote by myself and documented a well-maintained Spring backend following principles of clean code, hosted on GCP
- Features user leaderboards and achievements, with beta testing with feedback from numerous cyclists across Davis

# **Build Your Own Labyrinth**

C, Flask, AWS IoT, Bootstrap, Vue.js, Fabric.js

Isomorphic maze game for TI LaunchPad microcontroller

UC Davis Embedded Systems | May 2024 - June 2024

- Wrote a 2.5D isomorphic rendering and physics engine in C from scratch, for a microcontroller and a 128x128 OLED
- Connected an AWS IoT Rest API and a Fabric is level editor and viewer with a Flask backend for a full-stack application
- Made Rest GET and POST requests in C to load and play user-submitted levels

## **EDUCATION**

# **UCLA Samueli School of Engineering**

Los Angeles, CA

Pursuing Computer Science, M.S.

Beginning September 2025

## **UC Davis College of Engineering**

Davis, CA

Sole recipient of 2025 Computer Science and Engineering Outstanding Senior award

September 2023 - June 2025

Computer Science and Engineering, B.S. - 4.0 GPA

# **SKILLS**

LANGUAGES | Java, Python, Dart, C, C++, C#, Kotlin, HTML, JavaScript, ARM, PSQL **LIBRARIES** | Spring, Flask, PyTorch, Keras, TensorFlow, Flutter, QT, Unity, Bootstrap, Vue.js, Node.js, Axios, Fabric.js

TECHNOLOGIES | Gradle, Git/GitHub, AWS, GCP, OCI, Doxygen, Docker, Selenium